Claims:

This listing of claims will replace prior versions, and listings of claims in the

application.

1. (Previously Presented) A method for accessing status information related

to a process the method comprising:

receiving a request from a client for status information related to the

process;

identifying nodes in a network, each of the nodes executing a distributed

thread of the process;

polling each identified node for status information associated with the

thread executing by the node, the status information generated by a script

associated with the process;

receiving the status information from each of the nodes;

storing the status information in a data structure; and

enabling the client to access the status information.

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2. (Canceled)

3. (Previously Presented)

The method of claim 1, further comprising:

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invoking one or more script engines to execute at least one script code

that performs at least one action of the process;

handling multiple script threads during the execution of the process.

4. (Previously Presented) The method of claim 3, wherein the one or more

script engines are maintained by a process management system that executes on

the nodes.

5. (Previously Presented) The method of claim 4, wherein the one or more

nodes include a primary node.

6. (Previously Presented) The method of claim 1, further comprising making

the data structure available to any node in the network capable of accessing a

process management system in a primary node.

The method of claim 6, wherein the step of polling 7. (Previously Presented)

is performed by the process management system residing on the primary node

over an established connection with the identified nodes.

8. (Previously Presented) The method of claim 7, wherein the identified

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nodes include the primary node.

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9-11. (Canceled)

12. (Previously Presented) The method of claim 1, wherein the step of storing

is performed by a process management system executing on a primary node.

13. (Previously Presented) The method of claim 12, wherein the step of

storing further includes:

placing the status information relative to the executable process into a

private data structure by the process management system on the primary

node, wherein the private data structure is accessible to only script

threads that are spawned during the execution of the process.

14. (Previously Presented) The method of claim 12, wherein the step of

storing further includes:

placing the status information relative to the executable process into a

status value data structure that is accessible to any node capable of

accessing the process management system executing on the primary

node.

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15. (Previously Presented) The system of claim 14, wherein the status value

data structure comprises data for providing an indication of an event that occurs

during the execution of the process.

16. (Currently Amended) The method of claim 1, further comprising:

establishing a connection between a process management system executing on

at least_one least one of the nodes and another process management system

residing on a primary node, wherein the connection is established by a script

code in execution by the <u>a</u> script engine associated with the at least one node.

17. (Previously Presented) The method of claim 1, further comprising:

establishing a connection between other client nodes and a process

management system residing on a primary node, wherein the connection is

established from a user interface executing on the other client nodes; and

accessing the process management system from over the established

connection by the user interface executing on the other client nodes.

18. (Original) The method of claim 17, wherein the step of establishing includes

accepting a command as input by the user interface to establish a connection

with the process management system executing on the primary node.

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19. (Original) The method of claim 17, wherein the step of accessing includes

accepting a command as input by the user interface to invoke the action of the

executable process by the process management system from over the

established connection.

20. (Original) The method of claim 17, wherein the step of accessing includes

accepting a command as input by the user interface to poll the process

management system for status information from over the established

connection.

21. (Original) The method of claim 17, wherein the user interface receives

messages from the process management system over the established

connection.

22. (Original) The method of claim 21, wherein the messages contain

information that is descriptive of the primary node.

23. (Original) The method of claim 21, wherein the messages contain

information that is descriptive of a particular event that occurs during the

execution of the process.

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24. (Original) The method of claim 21, wherein the messages contain a data structure that is generated as a result of the execution of the script code by the one or more script engines to indicate the status of the executable process.

25-41. (Canceled)

42. (Previously Presented) A system comprising:

a process management system executing on a primary node in a network, the process management system configured to collect status information associated with a process, the processing management system also configured to divide the process into multiple threads and distribute the threads to multiple remote nodes in the network, the process management system further configured to receive the status information associated with the threads from each remote node and store the status information in a data structure accessible by any node with authorized access to the process management system; and

the remote nodes in the network, each remote node processing at least one of the threads associated with the process and including a script configured to provide the status information collected by the process management system.

43. (Previously Presented) The system of claim 42, further comprising one or more client node each configured with a user-interface, the one or more user

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interfaces configured to establish a connection over the network with the

process management system executing on the primary node, the one or more

user interfaces also configured to request the status information from the

process management system and to process the status information when the

information is received.

44-45. (Canceled)

46. (Original) The system of claim 42, wherein the one or more user interfaces

accept as input commands to establish a connection with the process

management system executing on the primary node.

47. (Original) The method of claim 42, wherein the one or more user interfaces

accept as input commands to invoke the action of the executable process by the

process management system, and sends requests to invoke the action of the

executable process to the process management system from over the

established connection.

48. (Previously Presented) The system of claim 42, wherein the one or more

user interfaces accept as input commands to poll the process management

system for status information, and sends requests to poll the process

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management system for status information from over the established

connection.

49. (Original) The system of claim 42, wherein the one or more user interfaces

receive messages from the process management system over the established

connection in response to the polling.

50. (Previously Presented) The system of claim 49, wherein the messages

contain information that is descriptive of the primary node.

51. (Previously Presented) The system of claim 49, wherein the messages

contain information that is descriptive of a particular event that occurs during

the execution of the process.

52. (Previously Presented) The system of claim 49, wherein the messages

contain a data structure that is generated as a result of the execution of the

script code by the one or more script engines to indicate the status of the

executable process.

53. (Previously Presented) The system of claim 42, wherein the process

management system accepts connection requests from one or more user

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interfaces operating on one or more nodes associated with the process

management system over an established connection.

54. (Original) The system of claim 53, wherein the one or more nodes include

the primary node.

55. (Original) The system of claim 42, wherein the process management system

receives requests to invoke the action of the executable process from the one or

more nodes connected to the process management system.

56. (Original) The system of claim 42, wherein the process management system

continuously polls the one or more nodes connected to the process management

system to obtain status information related to the executable process.

57. (Previously Presented) The system of claim 42, wherein the process

management system stores the information into a public data structure that is

accessible to the one or more nodes capable of establishing a connection with

the process management system.

58. (Previously Presented) The system of claim 42, wherein the process

management system stores the status information relative to the process into a

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private data structure that is accessible to only script threads in operation during

process execution.

59. (Original) The system of claim 42, wherein the process management system

stores the status information relative to the executable process into a status

value data structure that is accessible to the one or more nodes having access to

the status information.

60. (Original) The system of claim 59, wherein the status value data structure

contains data for providing an indication of a particular event that occurs during

the execution of the process.

61. (Original) The system of claim 42, wherein the process management system

receives requests for status information relative to the executable process from

the one or more nodes connected to the process management system.

62. (Original) The system of claim 42, wherein the process management system

sends the public data structure to the one or more nodes in response to the

request.

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63. (Original) The system of claim 42, wherein the process management system

sends the status value data structure to the one or more nodes in response to

the request.

64. (Original) An apparatus comprising:

means for receiving a request from a client to initiate a process;

means for dividing the process into multiple threads;

means for distributing the threads to multiple nodes in a network for

execution;

means for polling each node for status information generated by a script

executing in the node;

means for receiving the status information from each of the nodes;

means for storing the status information in a data structure; and

means for enabling any node with authorization to access the status

information.

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